

# Design Digitaler Schaltkreise

## Place and route 1

Asic and Detector Lab - IPE

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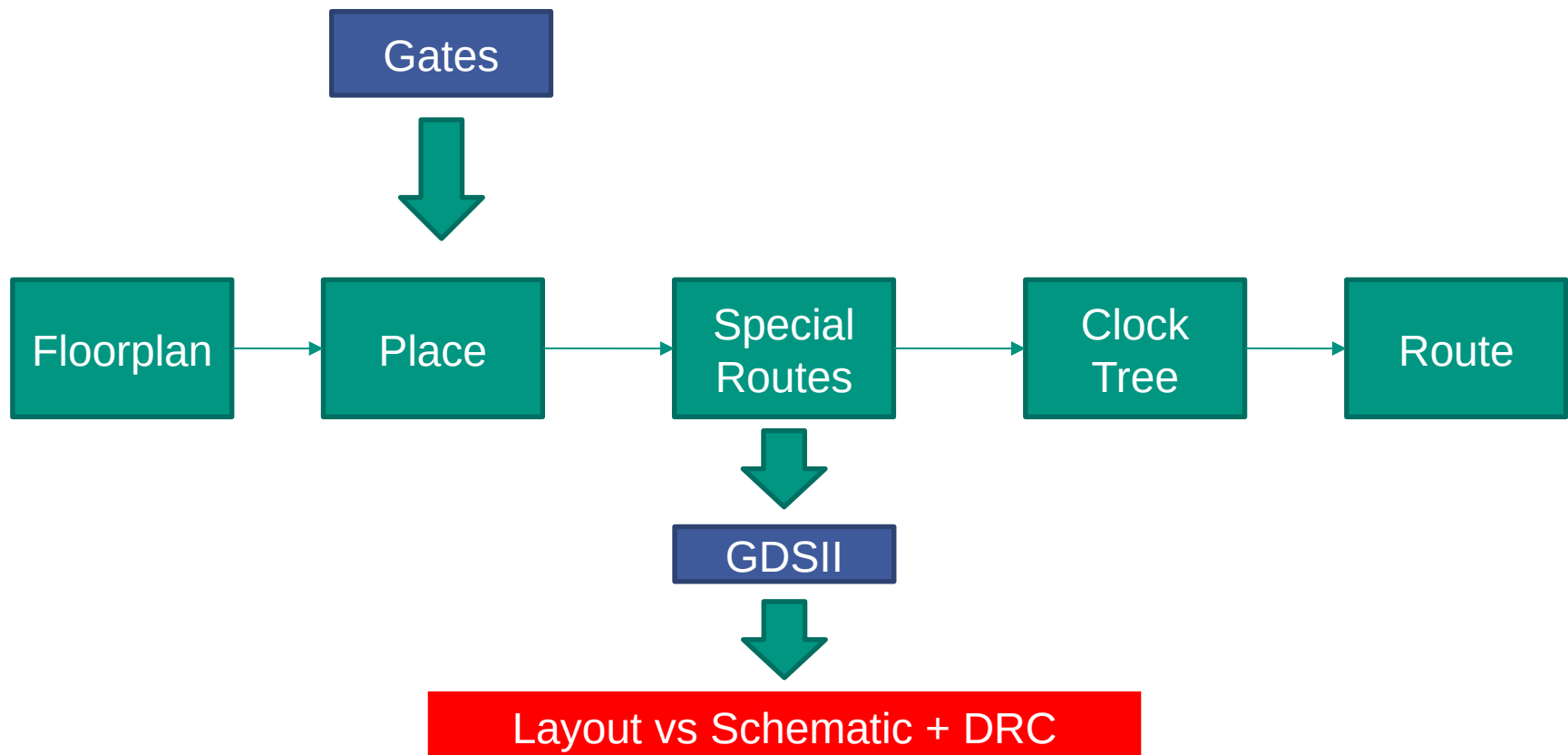


# Lecture Goal

- Get an overview of place and route steps
- Understand floorplaning steps to prepare top level
- After that: Ready to go for final implementation
- Talk about timing later

# Place and Route Goal

- After Synthesis, we have gates and interconnection information
- Physically place the circuit to create an ASIC



# P&R Strategy

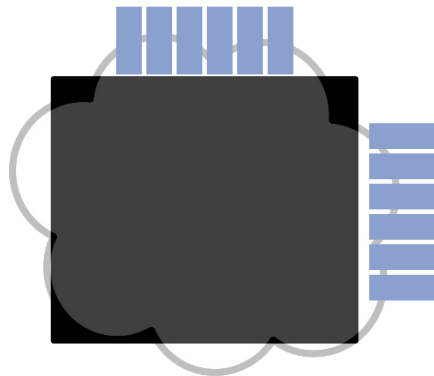
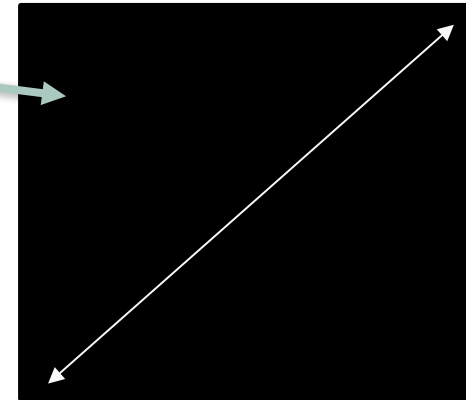
- Try to create the best conditions for an easy implementation
- Ex: Not too big (long wires), Not too small (less optimisation freedom)
- But take into account the design constraints, like embedded special blocks (PLL, Memories, Test controllers), cost etc
- Let the software perform as much automated work as possible
- Timing is checked the whole time
  - Each step have small adjustment steps to improve timing

# Floorplaning Overview

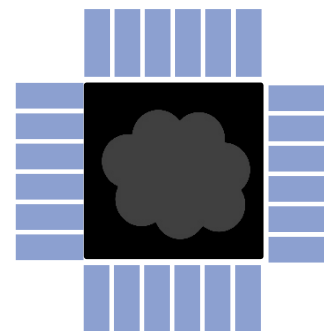
- Prepare the design for physical implementation: set the foundations
- The best the floorplaning, the less effort required by automated tasks
- Usually heavily scripted because a lot of small components must be added to the design for physical rules
  - If any re-synthesis is necessary, just re-run the script
- During floorplaning:
  - Prepare the die dimensions
  - Prepare the I/O
  - Pre-Place hard macros
  - Route special wires
  - Create Partitions (if necessary)
  - Add spare cells, well tap etc...
  - Ready to continue!

# Die Size Configuration

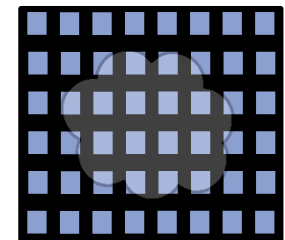
- Core Die Area
- Size constraint:
  - Cost
  - Technical limitation (Multi layer Mask)
  - Minimal size sometimes:
  - I/O bound: Too many pins
  - Core bound: Too much logic



Core Area Bound

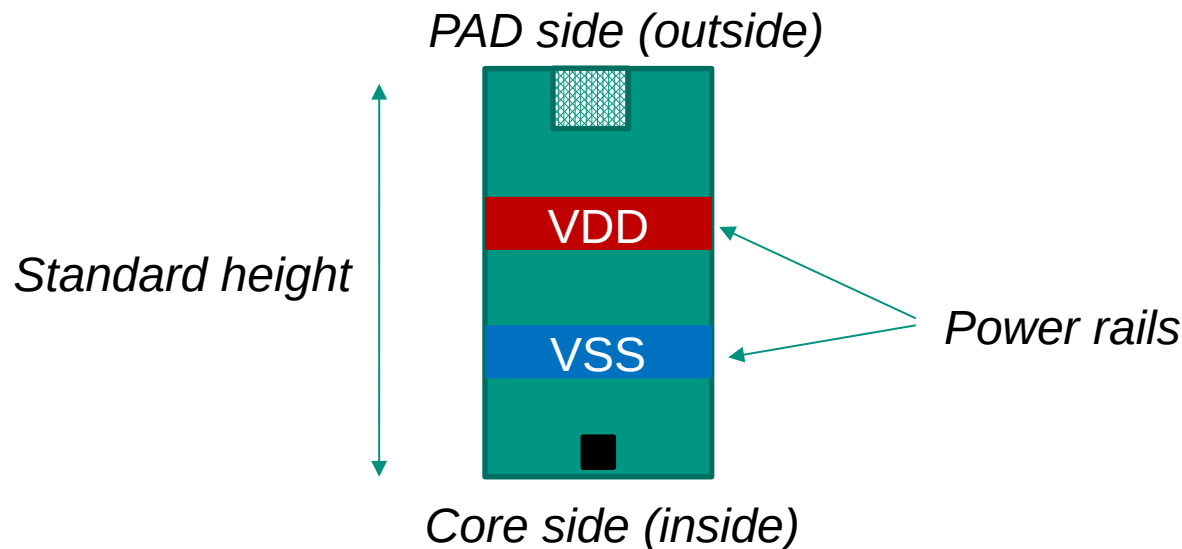


I/O Bound



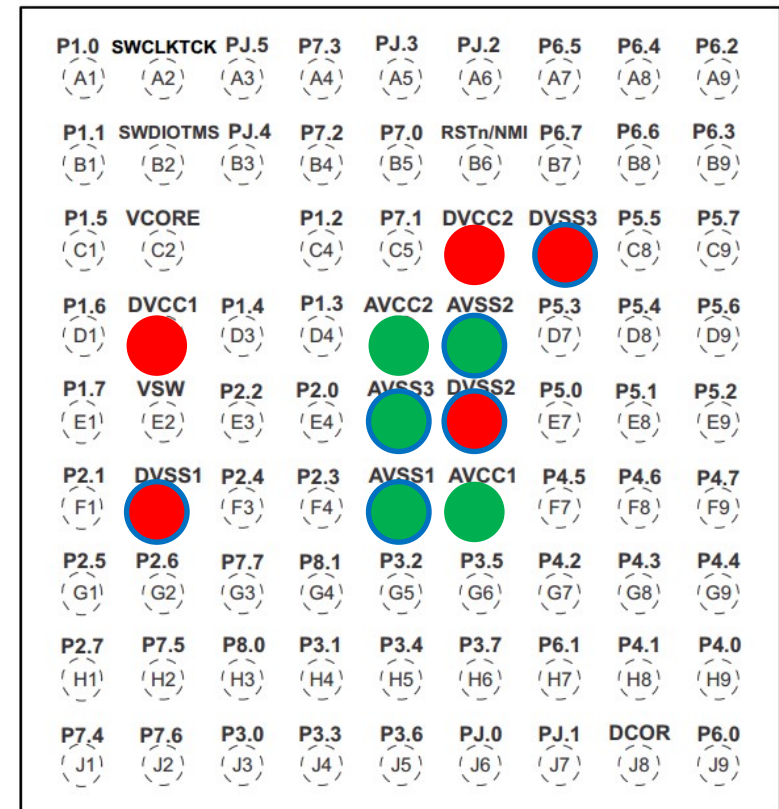
# I/O Placement and Pads

- I/O provide interface to external world
- In smaller technology node, there is an IO voltage:
  - UMC65: 1.8 V for IO typically, ~1V for core logic
- I/O cells are big and provide voltage translation, as well as ESD protection
- Like Standard cells, they are designed to be abutted to each other



# Power Domains and IO

- Power Domains are used to separate various supplies:
  - Typical: Analog and Digital Domains
  - Possible: Multiple digital power domains
- Explanation:
  - Digital and Analog are separated to avoid power supply cross-talk
  - A digital domain can have a lower VDD to save power, and another one a higher VDD for better performances
- Advanced options:
  - Digital Power domains can interface using level shifters placed by the tool
  - Digital Power domain can be “shutdown”; like a sleep mode



TI MSP432 Microcontroller PADS



# IO Power rows design

- IO Cells have specific rules for power rail connections
- The Technology documentation provide information
- Design by abutment, power rails must respect some rules:
- All power domains must be separated

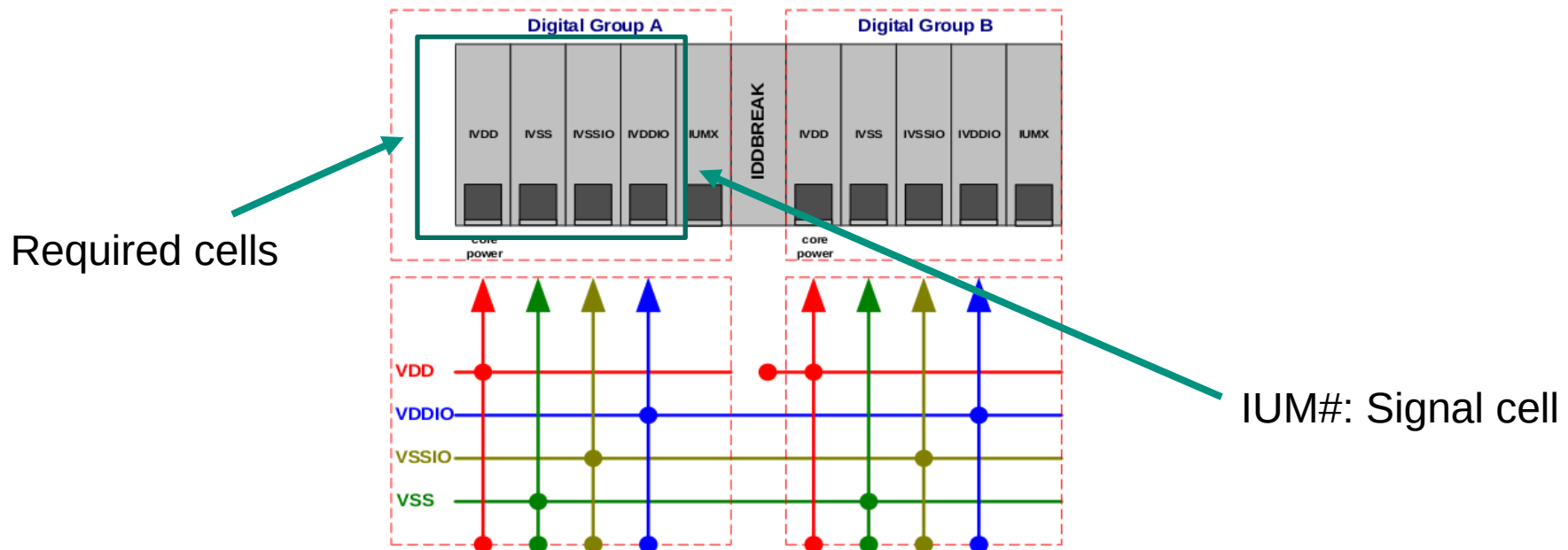
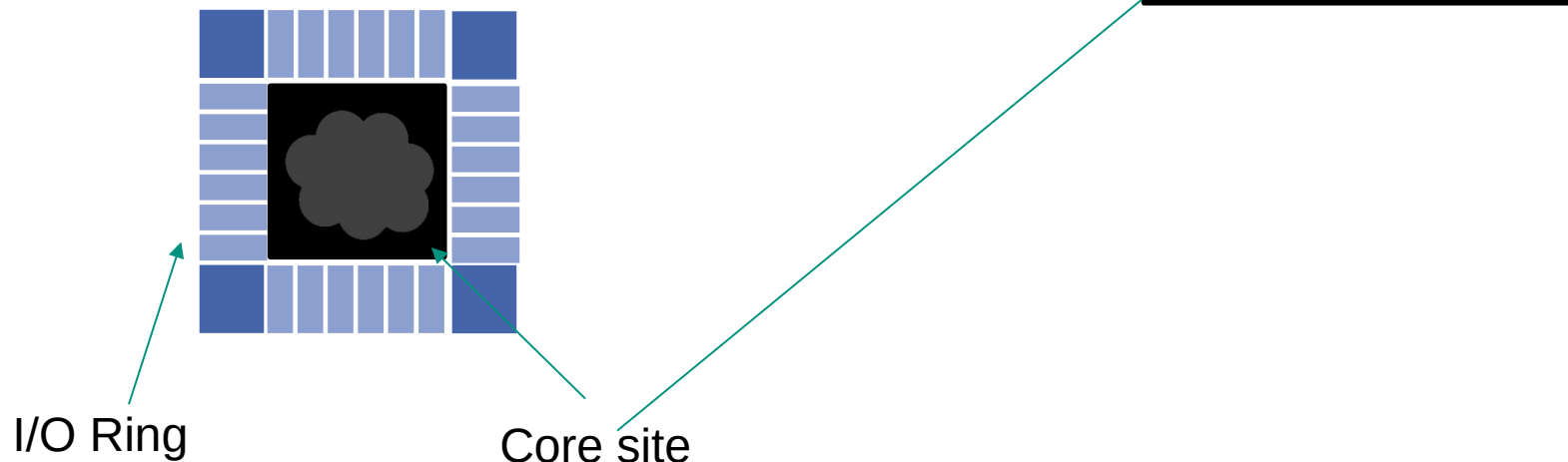


Figure 4-3-A. An Example of a Digital-to-Digital Interface

*Example from UMC65: Multiple Digital Domains*

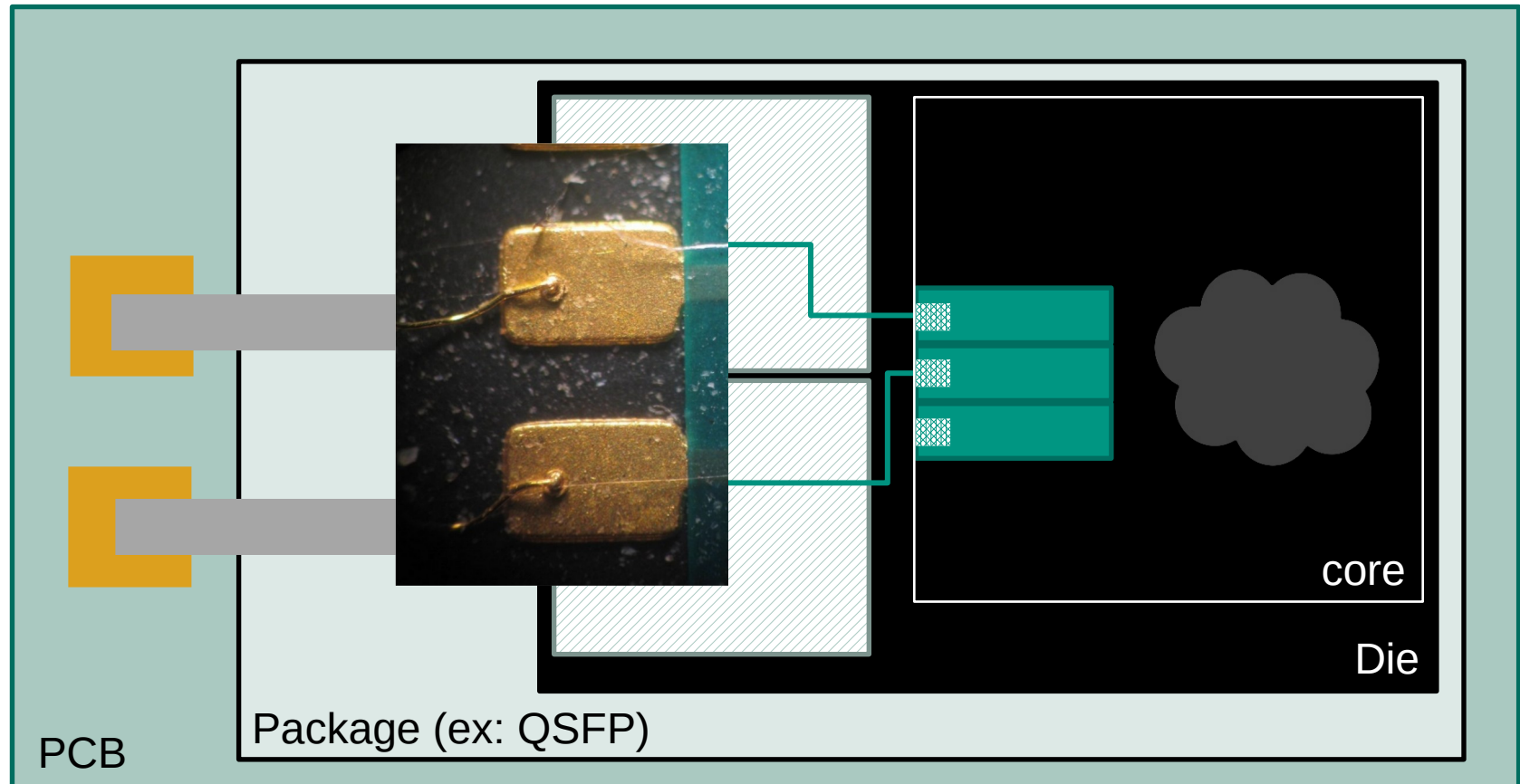
# IO Placement types

- IO cells can be placed:
  - outside the core area: Ring IO
  - Inside the core area: Area I/O
    - If design is big, it gives more freedom
- Connection PADS can be placed:
  - around the die: PADS for wire bonding
  - on the area for flip-chip connection



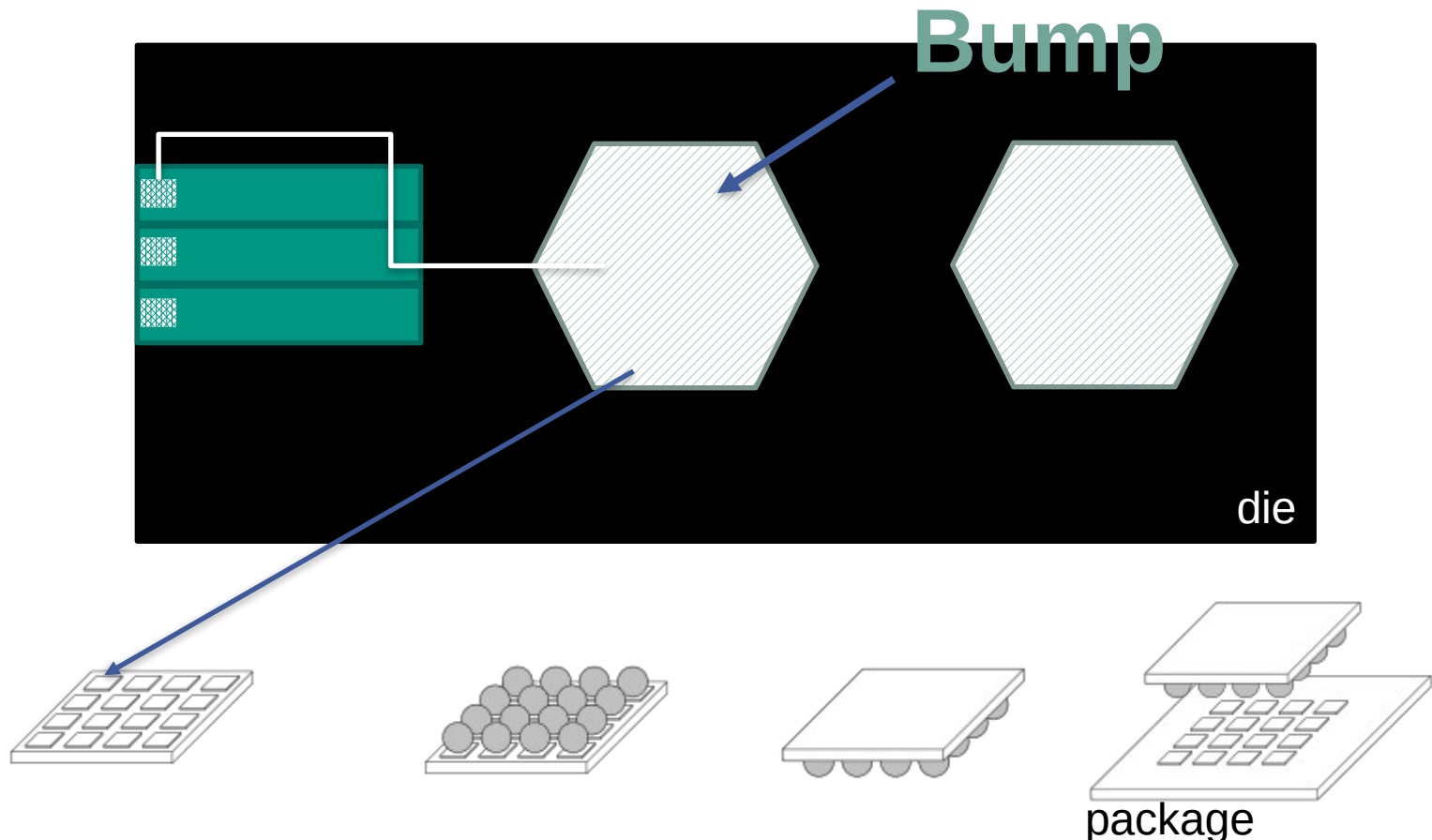
# PAD type: Wire Bonding Pads

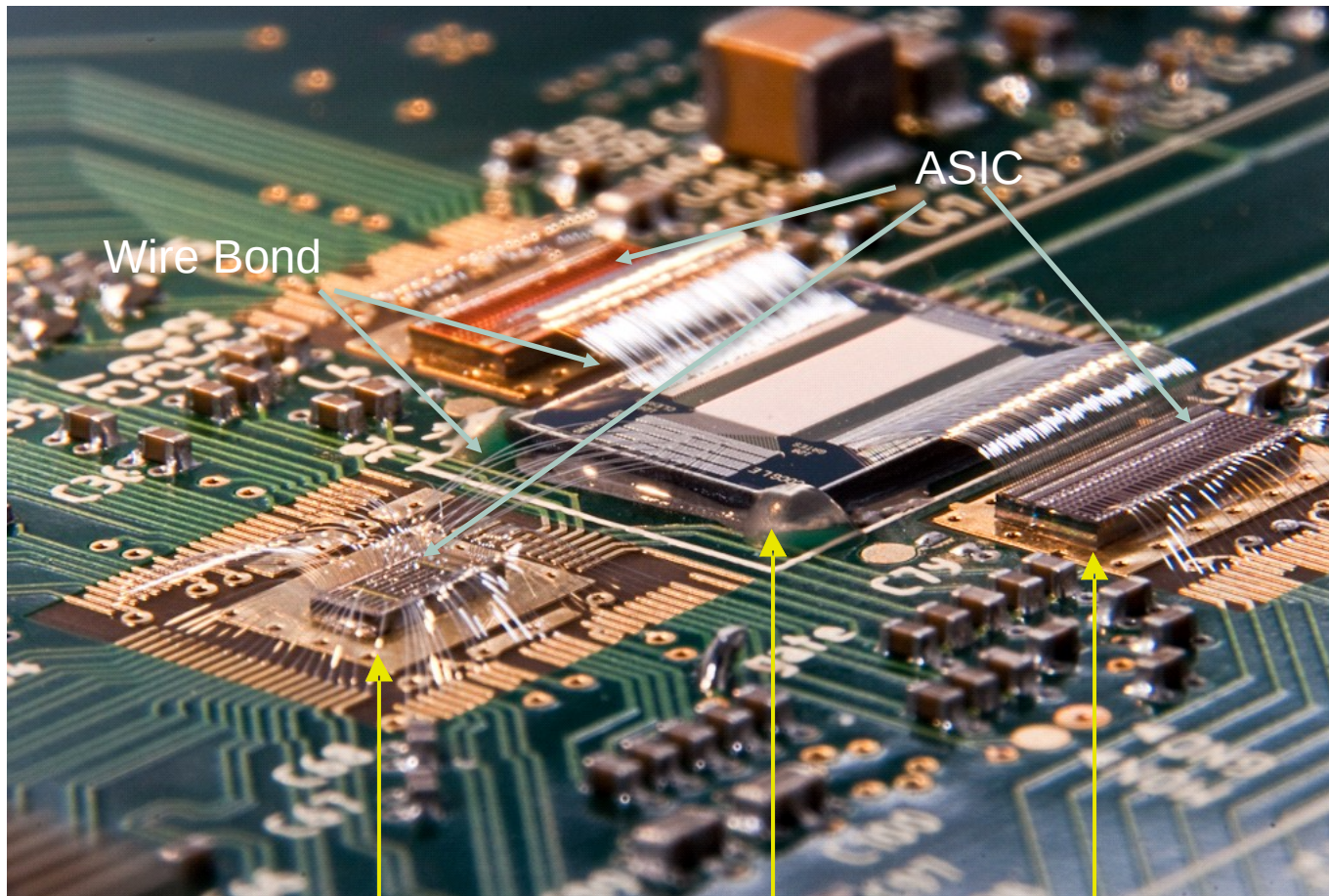
- Connection PADS can be around the core, with AREA IO or not



# PAD type: AREA IO for Flip-Chip

- Area IO and Bumps are used for Flip-Chip mounting
- Bump to IO Cell is routed over a Redistribution Thich Metal layer





Wire Bond

ASIC

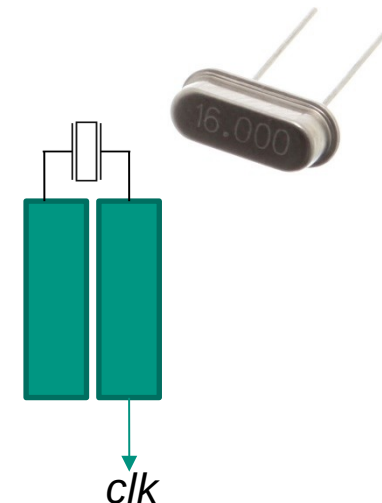
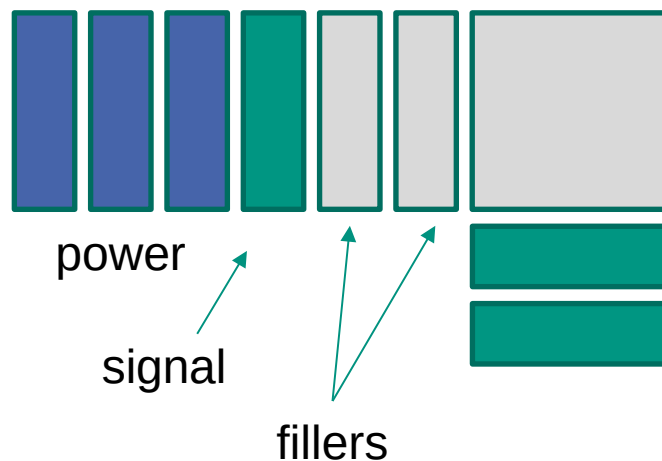
DCD

DEPFET

SWITCHER

# IO Cell Types

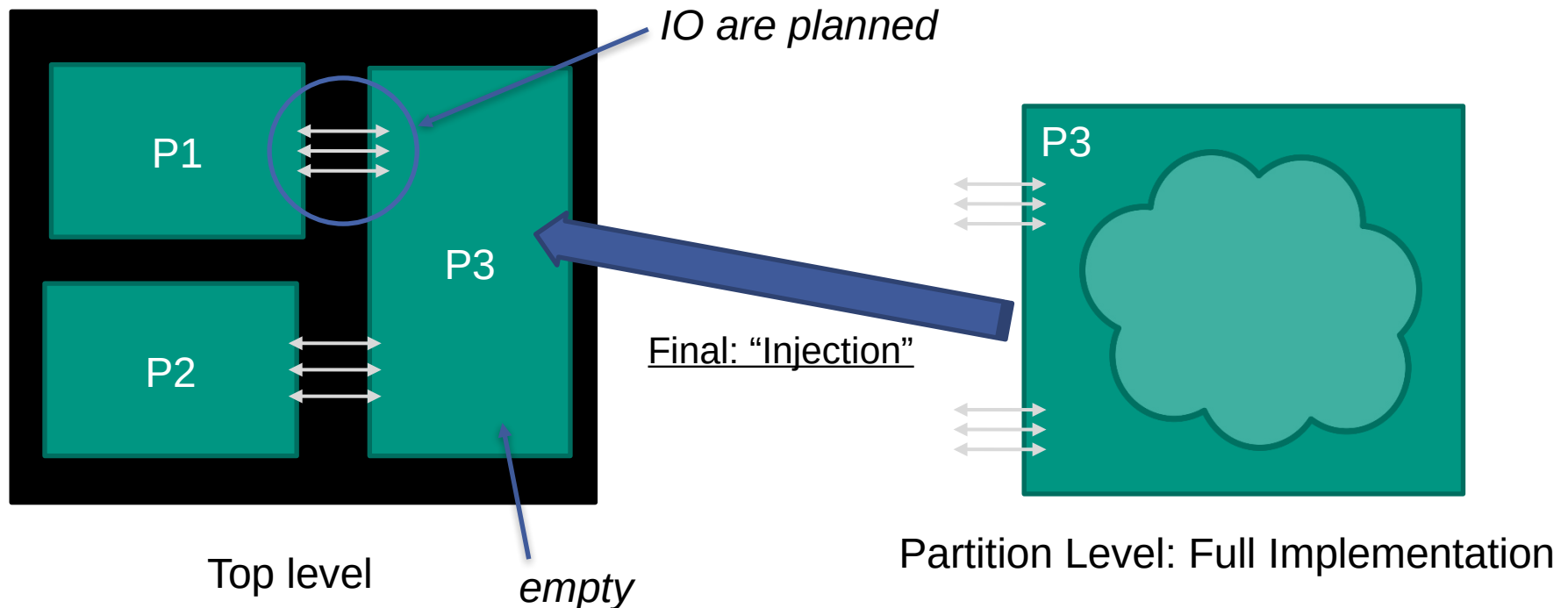
- IO Cells can be of various types, depending on the technology library
- Standard types:
  - Power Connections: VDD,VSS,VDDIO,VSSIO
  - Fillers: FILLER1, FILLER10, CORNER
  - Signal Cell for Digital/Analog Signals
- Special Cells:
  - Differential Signal (ex: LVDS), Oscillator cells etc...



Special Cells example: Oscillator

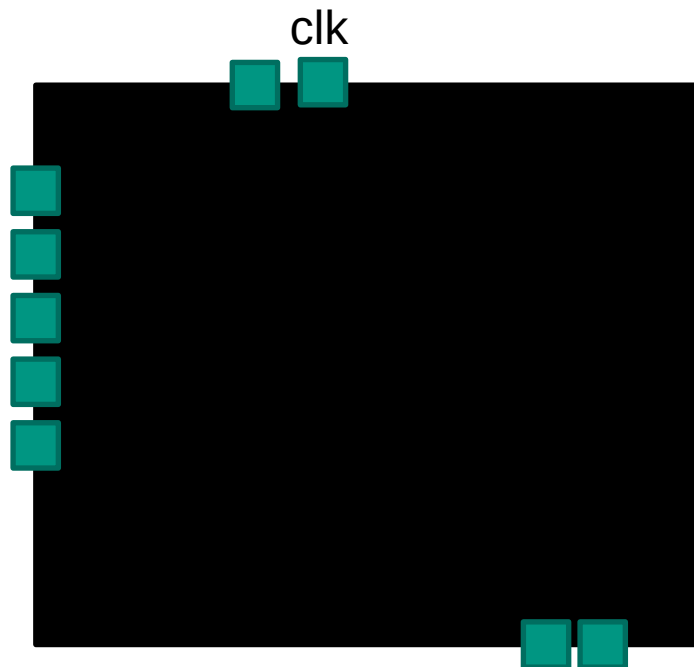
# Partitioning: Definition and re-implementation

- Partitions are used to cut-off the design in smaller subset
- Each Subset is synthesised and implemented separately.
- The top level prepares IO Placement between partitions
- Final timing is done at top level with last adjustments



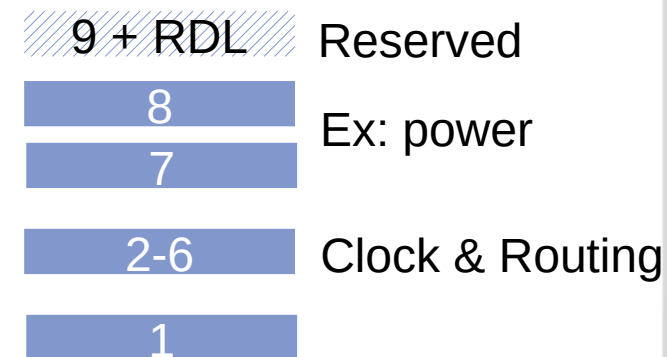
# Partition Level implementation

- Like top level but constraints and IO are provided
- Proceed to normal implementation
- Leave topmost layers in technology for top level connections



*Partition Base Design*

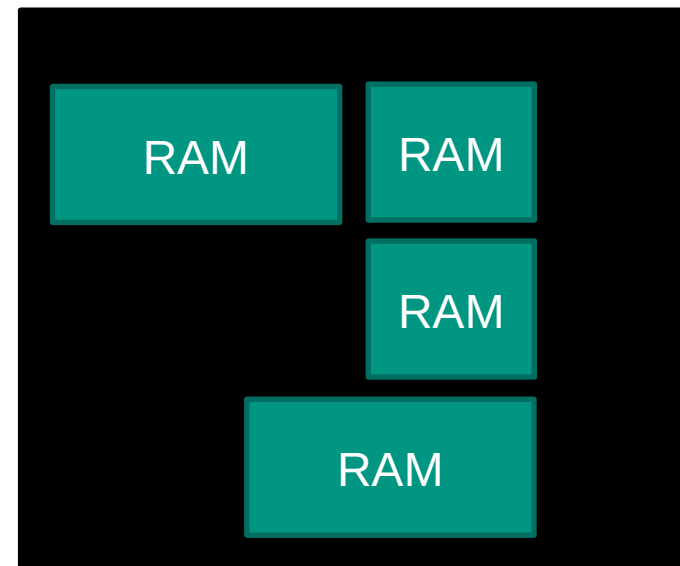
## *Partition Layers strategy example*





# Hard Macros

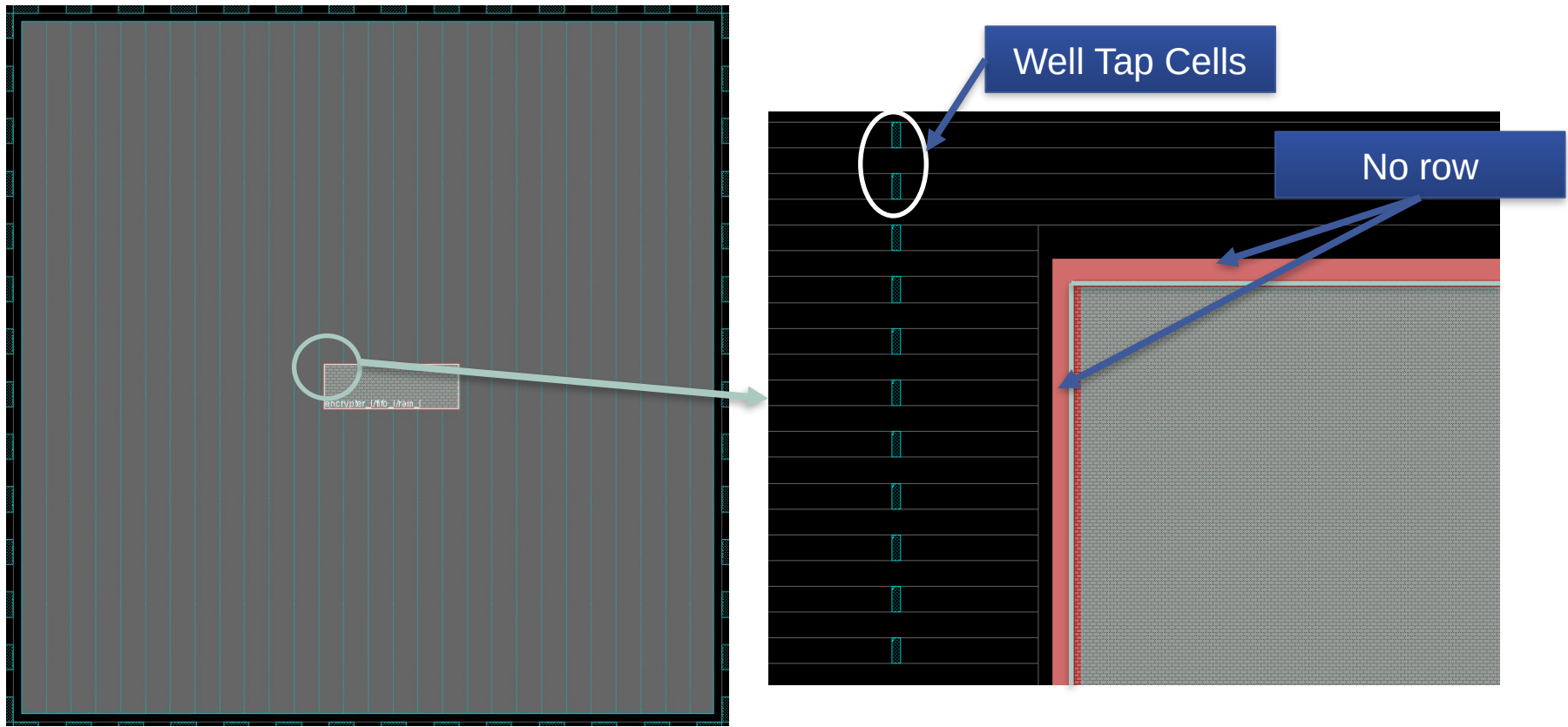
- Hard Macros are like partitions, but ready to use
- LEF file provides size and IO information
- Most common cases:
  - SRAMS
  - PLL
  - Temperature sensor
- Place objects as any other



Sometimes design have many rams

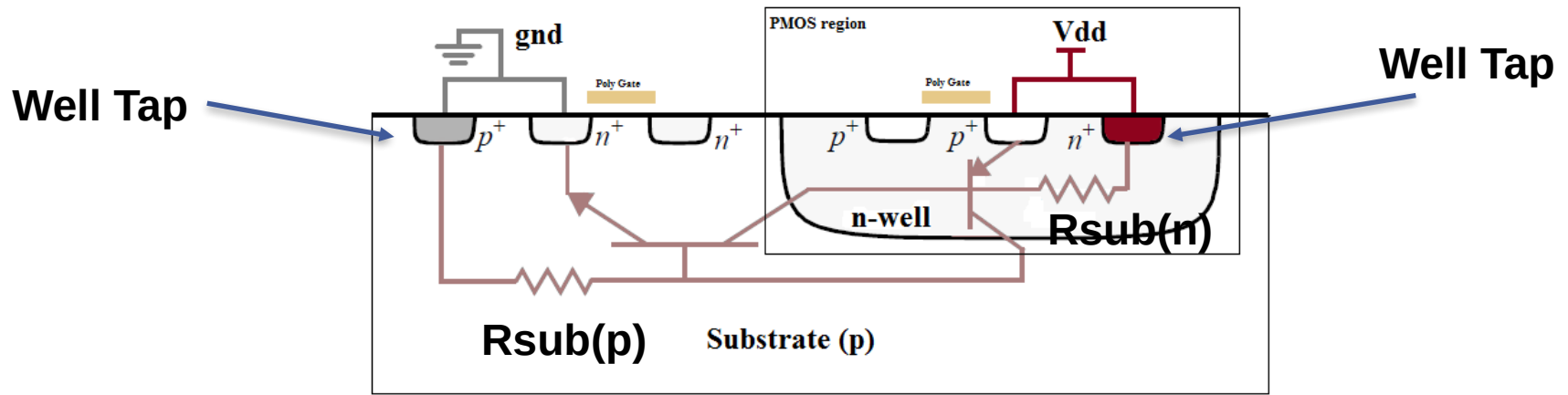
# Pre-Placement : Finish floorplan

- Cut the Rows to leave space around the hard macros
- Add specifics like Well-Taps: See Technology documentation



# Pre-Placement: WellTap example

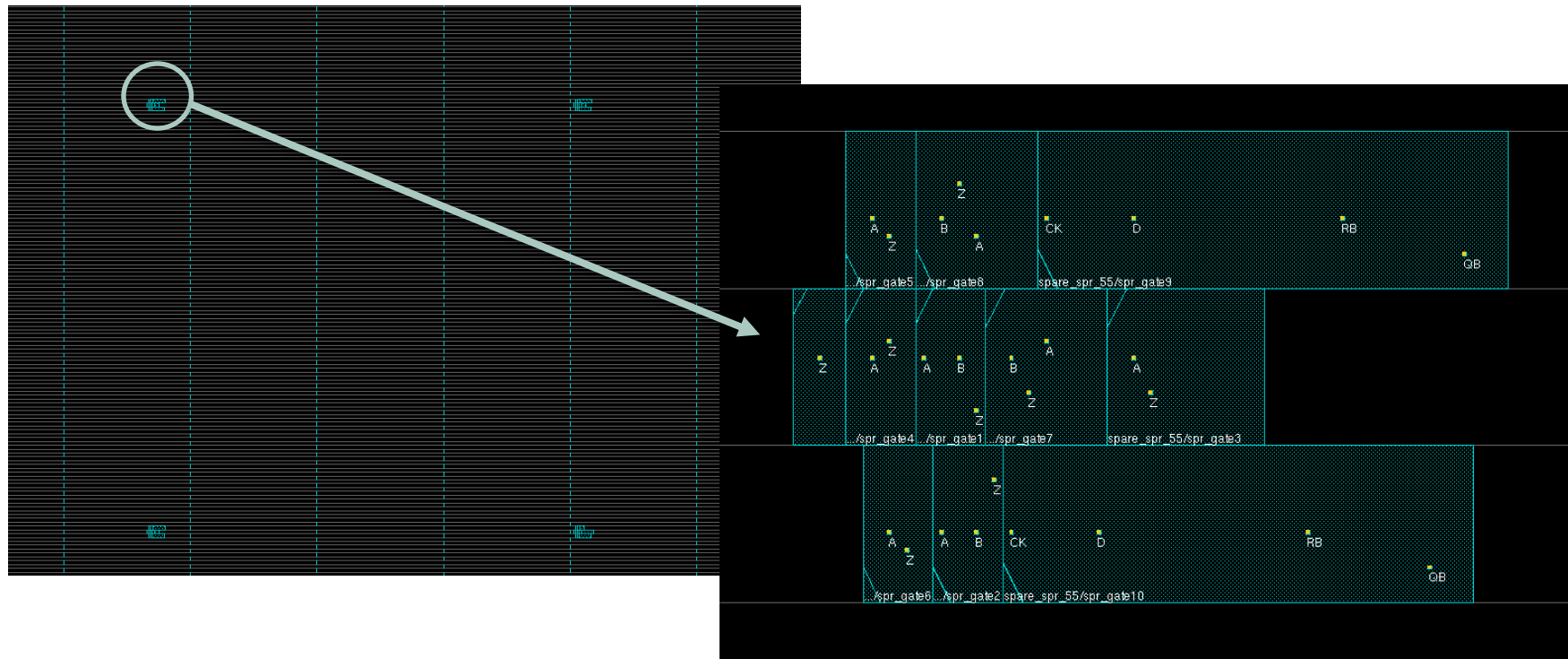
- Latchup: VDD/GND short due to parasitic BJT
- Prevent Latchup: Require enough Well contacts to keep  $R_{sub}$  low
- See Technology documentation
- Links to read:
  - <http://www.analog.com/library/analogDialogue/archives/35-05/latchup/index.html>
  - <http://www.ece.drexel.edu/courses/ECE-E431/latch-up/latch-up.html>



<https://en.wikipedia.org/wiki/Latch-up>

# Pre-Placement: Spare Cells example

- Some clusters of cells can be added on the core area for latter fixes.
- The production masks can be slightly modified to fix an issue. The spare cells can be used to modify the logic a bit.

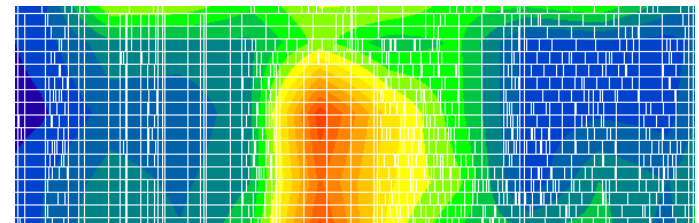
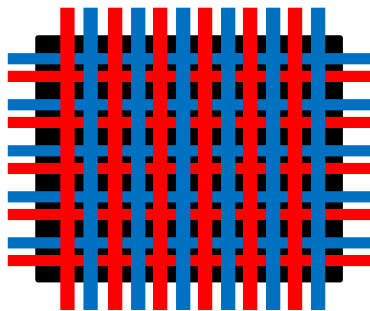


# Placement in the Tools

- How does placement happen in the tools?
- Standard cell placement – see later
- Manually Create Instances for special cells
- Place with coordinates
  - `placeInstance 100 200 $ram`
- The tools sometimes have special commands to place extra structures:
  - Typically: Fillers

# Power planning and Power Analysis

- Power connections are important
  - If not enough of them the voltage drop across the design can be huge: IR drop picture
- Problem: Functional Power analysis are not simple, runtimes are long
- Solution: Add as much as you can

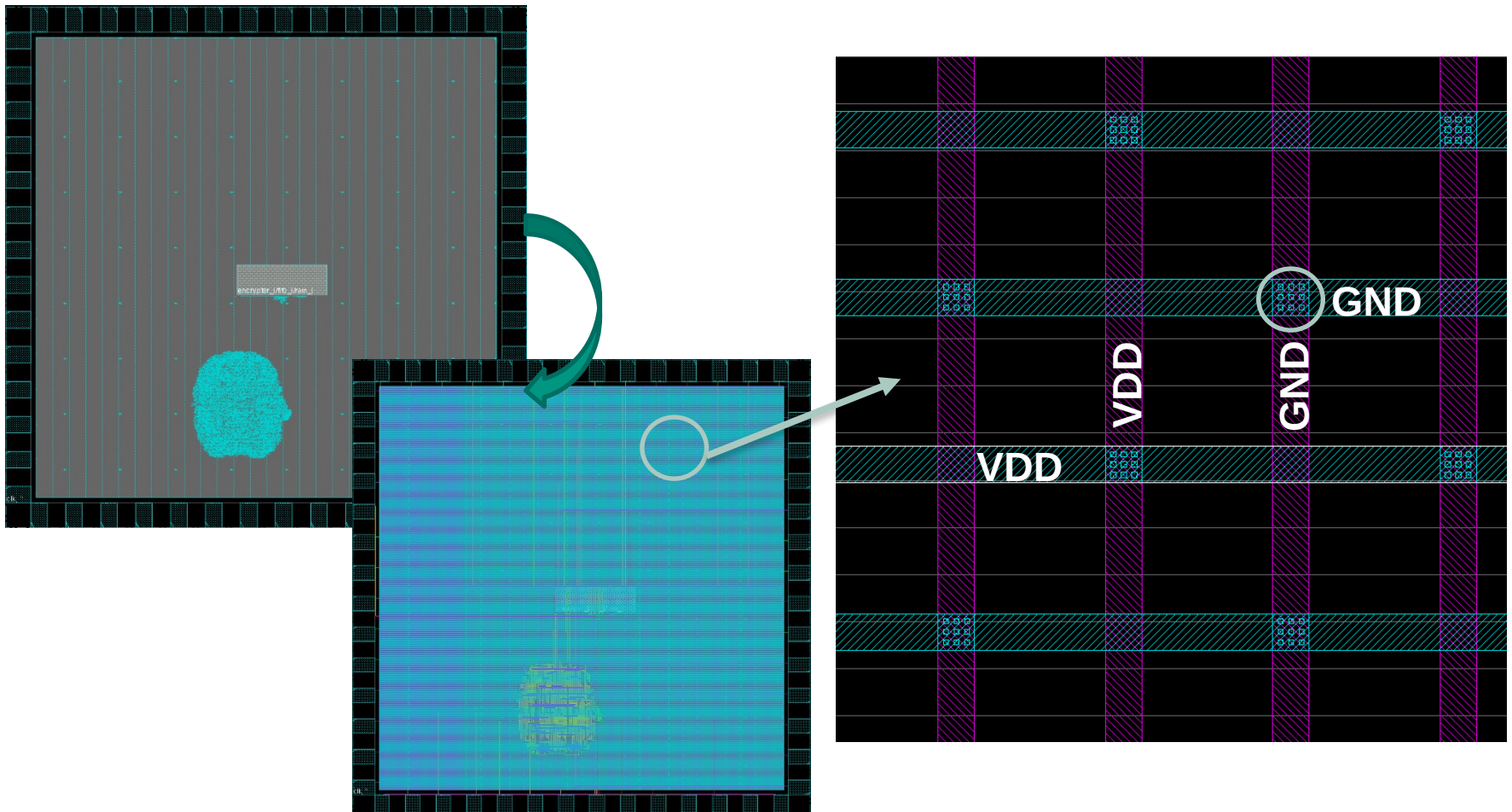


IR Drop example

Source: [semiwiki.com](http://semiwiki.com)

# Power Grid: Global Grid

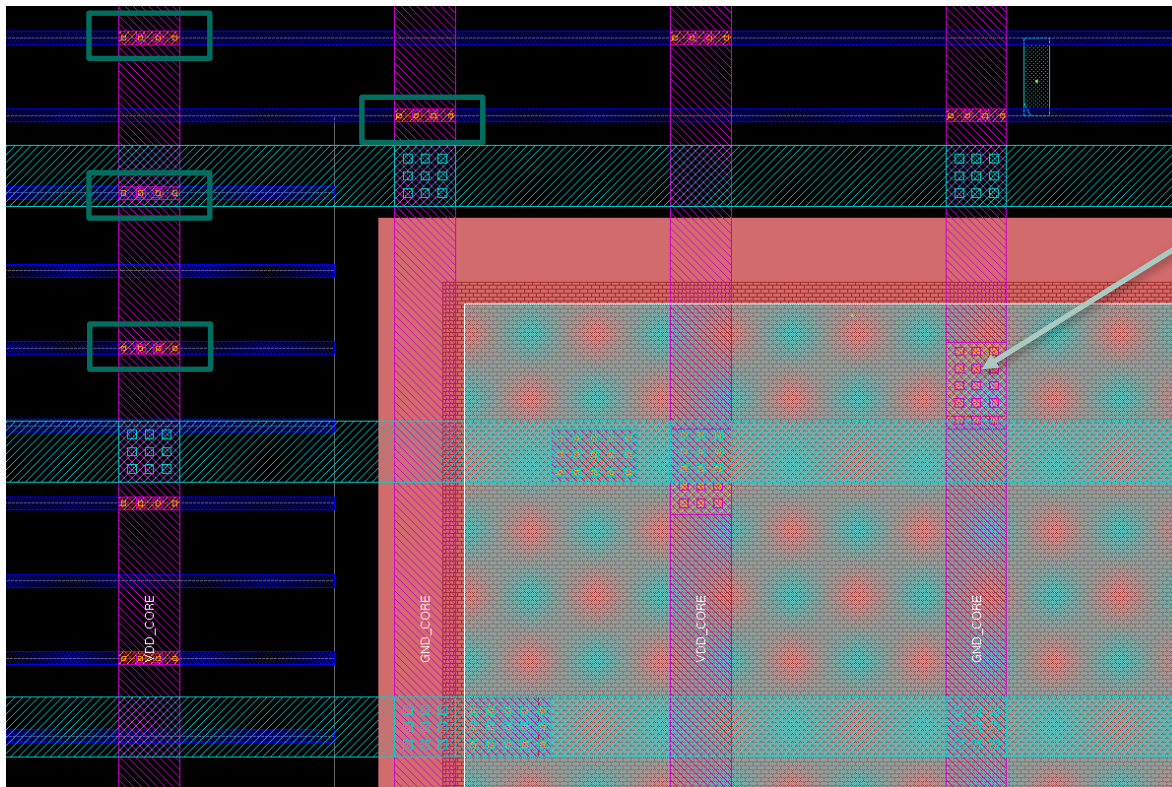
- Use the addStripe command to add power stripes on high metal layers





# Power Grid: Rows and Macros connections

- Use the editPowerVia command to add VIA down to the power pins of the standard rows and macros.
- Consult the technology files (like LEF) to find out on which layer the power pins are available



```

PIN GND
  DIRECTION INOUT ;
  USE GROUND ;
  SHAPE RING ;
PORT
  LAYER ME3 ;
  RECT 0.000 101.520 321.350 103.520 ;
  RECT 0.000 1.000 321.350 3.000 ;
  RECT 319.350 1.000 321.350 103.520 ;
  RECT 0.000 1.000 2.000 103.520 ;
END
END GND
  
```

SRAM LEF



# Standard Cells Placement

- Quite trivial, automatically place the cells where can be
  - -> placeDesign in tool
- Tries to optimize timing
- Floorplaning drives the placements
  - I/O
  - Hard macro

# Placement constraints

- Standard cells can be constraints to regions and fences
- Relates to FPGA floorplaning as well (box in Xilinx ISE)
- Usually not needed, sometimes useful



# Placement constraints

- Fence: If you have different modules defined in your netlist you would generally prefer them to keep in a specified area where you don't want to keep other module cells. Tool neither allow other group cells to sit in that particular fence nor allow the cells from the group out of fence.
- Guide: You have the flexibility of moving the cells in and out of the design area.
- Region: You could move other group cells into the region but not the region cells to out of the area.

## Next time

- Timing Configuration
- Clock tree synthesis
- Routing
- Timing Fixes along the design flow

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